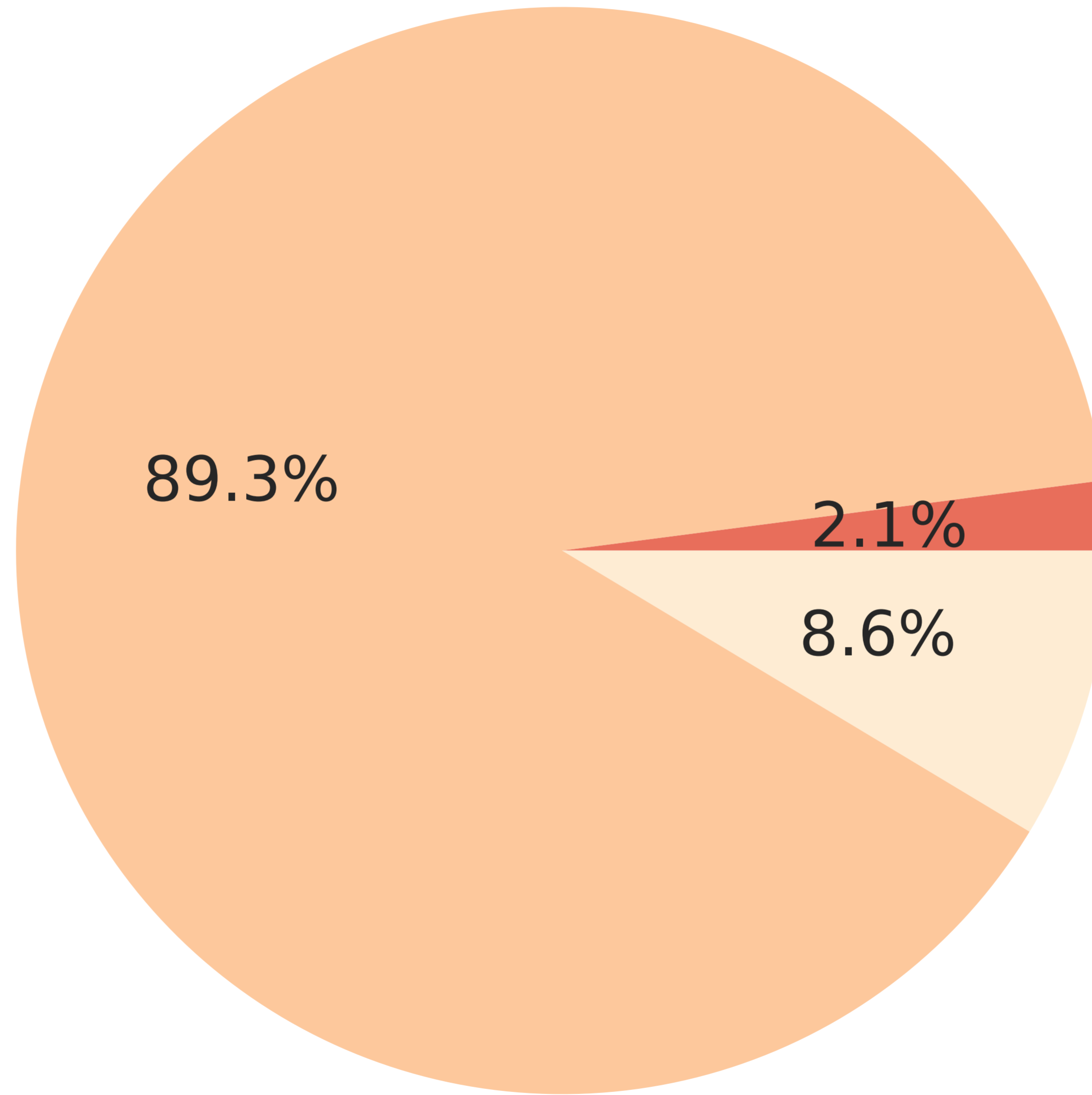


In-frame mutation
(16145 reads)



Frameshift mutation
(373 reads)

Noncoding mutation
(1564 reads)