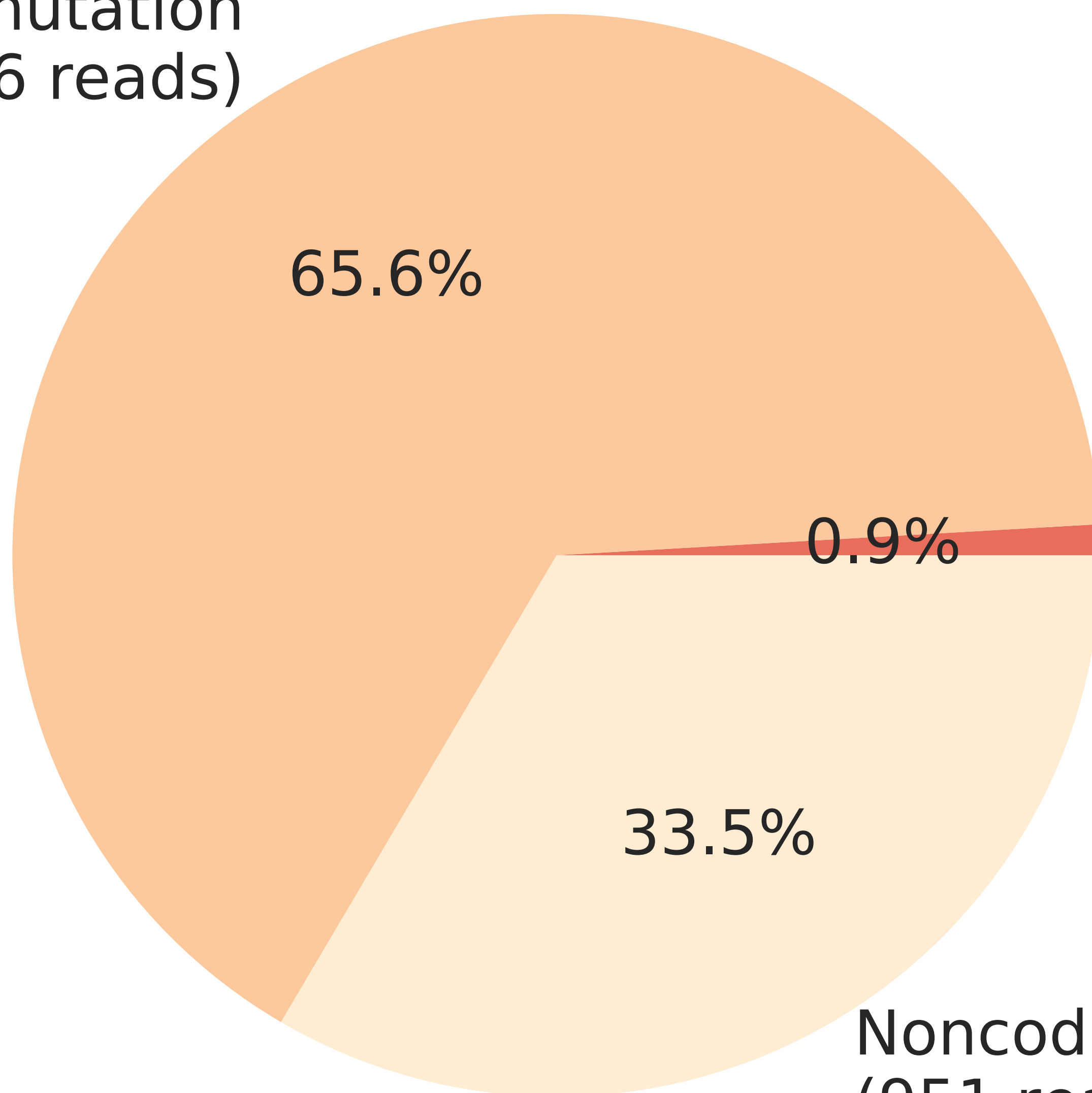


In-frame mutation
(1866 reads)



Frameshift mutation
(26 reads)

Noncoding mutation
(951 reads)

