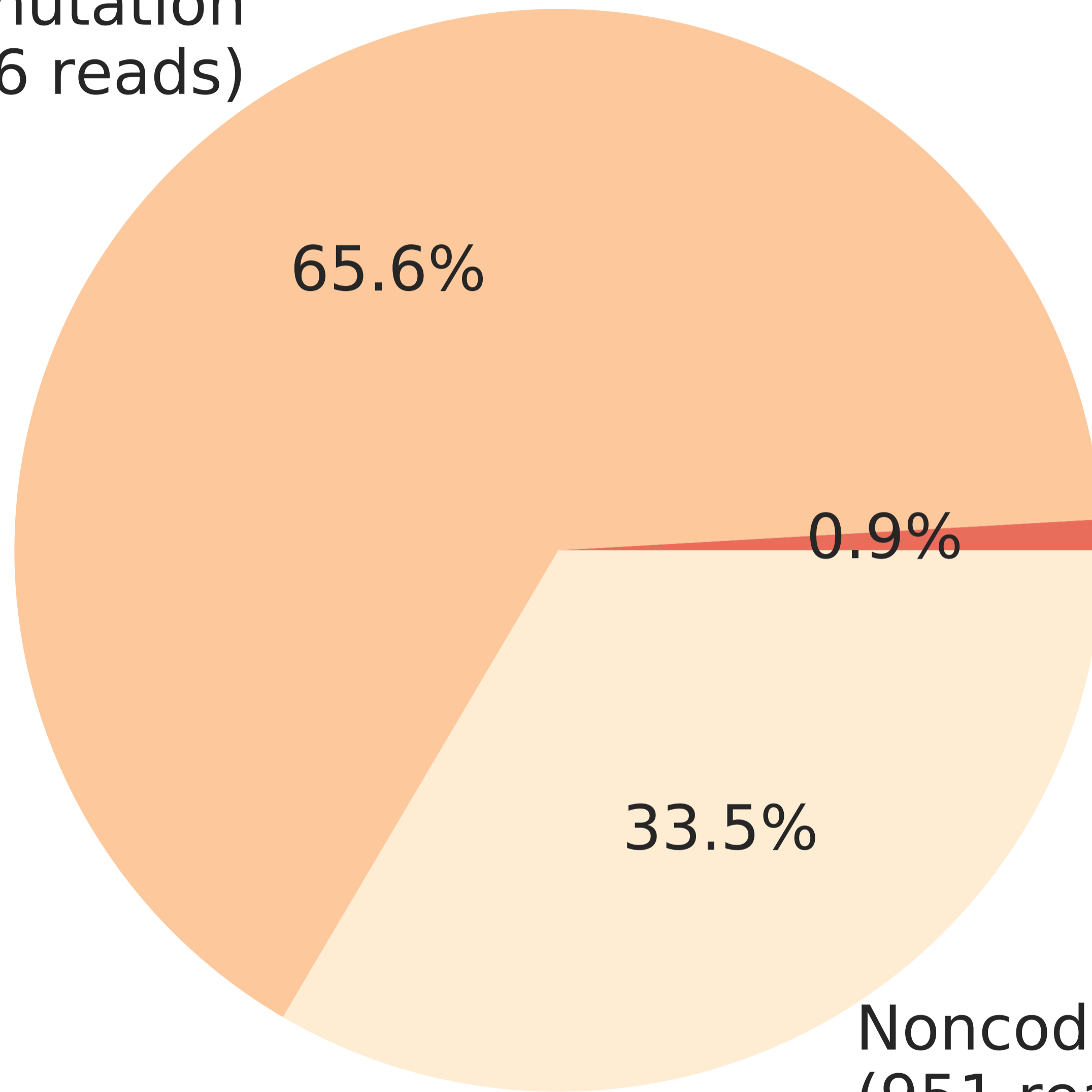


In-frame mutation
(1866 reads)



65.6%

0.9%

33.5%

Frameshift mutation
(26 reads)

Noncoding mutation
(951 reads)