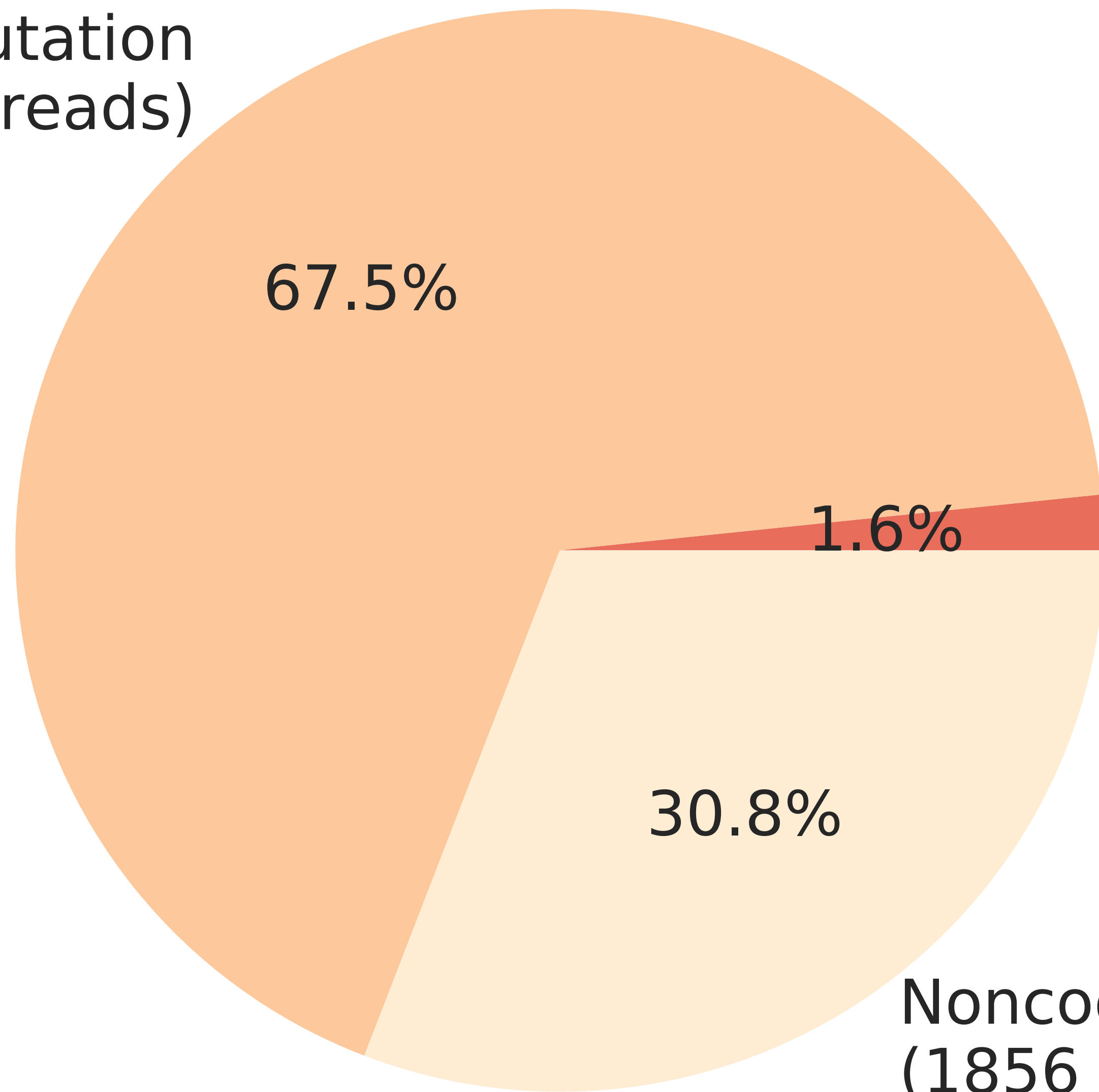


In-frame mutation
(4062 reads)



67.5%

1.6%

30.8%

Frameshift mutation
(99 reads)

Noncoding mutation
(1856 reads)