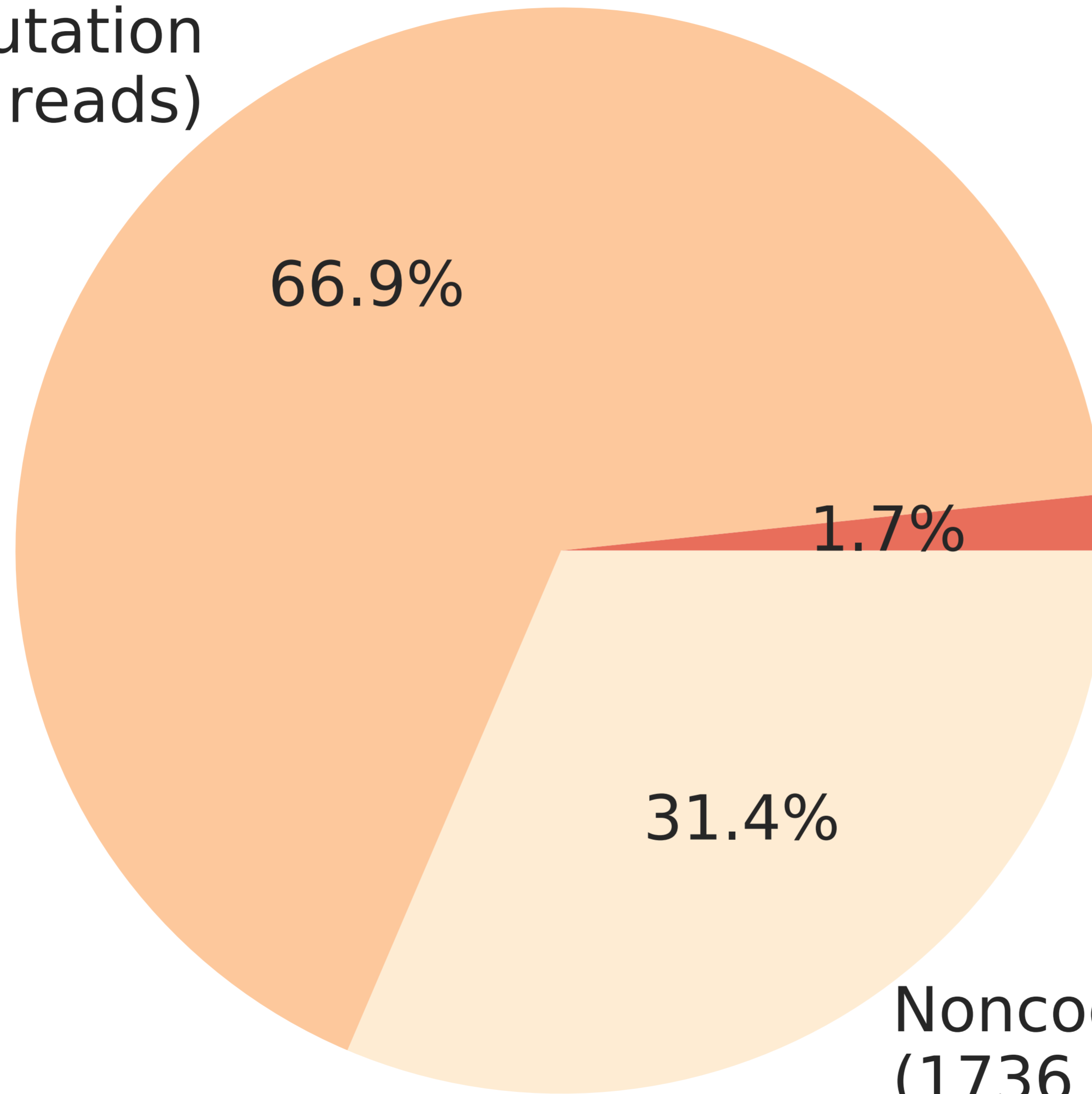


In-frame mutation
(3700 reads)



Frameshift mutation
(92 reads)

Noncoding mutation
(1736 reads)