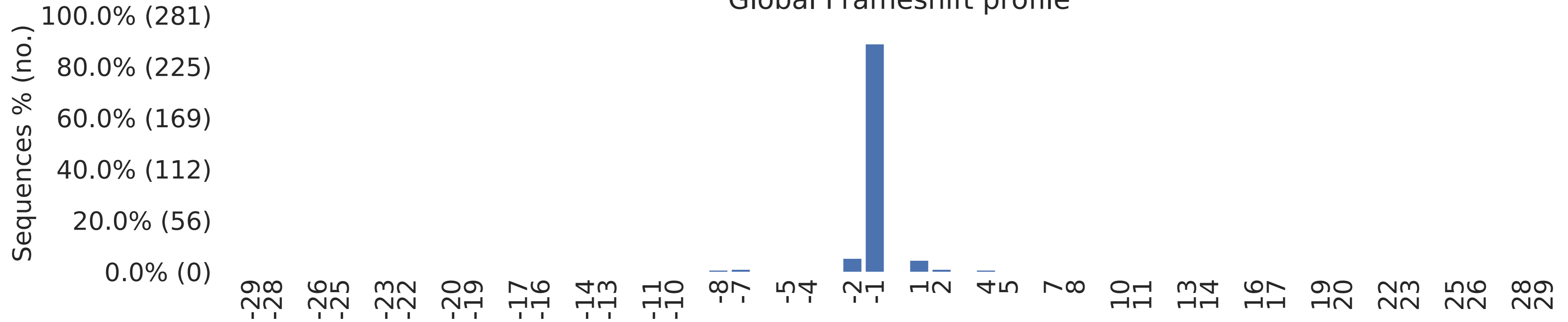


Global Frameshift profile



Global In-frame profile

