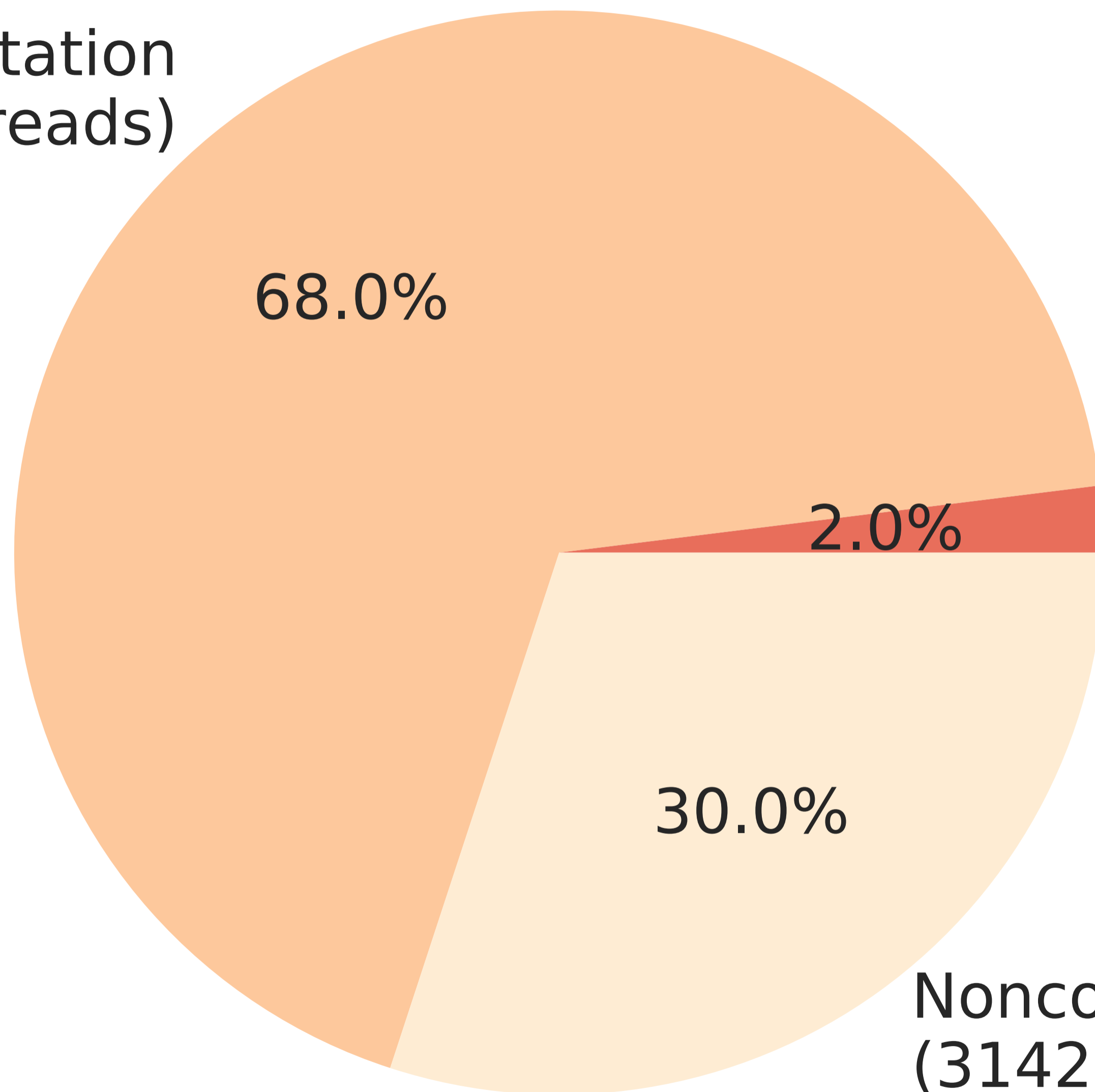


In-frame mutation
(7118 reads)



68.0%

2.0%

30.0%

Frameshift mutation
(207 reads)

Noncoding mutation
(3142 reads)